

HeadSpin Appium Capabilities

| Capability | Description | Values |
|--------------------------|--|--------------------|
| headspin:appiumVersion | Appium version to be used for the test. Defaults to the latest stable version installed on the host. See Setting the Appium Version below. | e.g. 1.10.0, 1.9.1 |
| headspin:capture | Enable video and network sessions capture. Default false. | true, false |
| headspin:capture.video | Enable video capture. When this is set, it takes precedence over headspin:capture. Also, headspin:capture does not need to be set for this take effect. | true, false |
| headspin:capture.network | Enable network capture. When this is set, it takes precedence over headspin:capture. Also, headspin:capture does not need to be set for this take effect. | true, false |

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| headspin:capture.ignoreHosts | A list of ignored <code>host:port</code> regex patterns. These hosts are ignored from the network capture session. The pattern can be just a host name also, in which case all ports are matched. | e.g. ['abc\.example\.com:443', '*.mydomain.com'] |
| headspin:capture.networkConfig | Configures the network used by the device during the capture session. | Allowed keys are <code>shaping</code> , <code>redirectRules</code> , <code>spoofRules</code> , <code>headerRules</code> . See Network Config below for details of each. |
| headspin:testName | Full name of a test in the performance monitoring section. This is only valid if <code>headspin:capture</code> is <code>true</code> . Analysis metrics of the captured data will be exported to the user flow named by the value. For details on adding passed/failed/excluded status on the session, see User Flow Status below. | e.g. <code>app_load_test</code> |

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| headspin:test Data | Add custom measurements to the session. This data will be inserted into the performance test, for this session ID | e.g. [{"key": "App Load Time", "value": 20, "title": "Custom Metrics", "units": "seconds"}] |
| headspin:quit OnDisconnect | Quit the session when client disconnects | true, false |
| headspin:restartDeviceOnSessionStart | Restarts the device before starting the test. Default false. | true, false |
| headspin:useAppiumUnlock | Unlock the device using appium's built-in mechanism when set to true. In all cases, HeadSpin's software+hardware "pintap" system will activate if the device is still locked, which will handle MDM and other hard lock cases. Default false. | true, false |

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| headspin:removeAppPackages | Provide a list of package globs to uninstall before starting the test | e.g. ['com.example.app', 'com.xyz.app', 'com.foo.*'] |
| headspin:resetUiAutomator2 | Uninstall <code>io.appium.uiautomator2.server</code> and <code>io.appium.uiautomator2.server.test</code> packages before starting the test. Default <code>false</code> . | <code>true</code> , <code>false</code> |
| headspin:controlLock | Control the device from remote control UI while the test is running. This should be used with tools like Appium Desktop where you may want to manually interact with the device during a session. UI will display the device screen in view only mode when the value is <code>false</code> . Default <code>false</code> . | <code>true</code> , <code>false</code> |
| headspin:useMjpegScreenshotUrl | Use HeadSpin MJPEG server to capture device screen. Defaults to <code>false</code> | <code>true</code> , <code>false</code> |

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| headspin:log Path | Custom log path for storing Appium server logs | e.g. /tmp/appium.log |
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Load balancer capabilities

| Capability | Description | Values |
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| headspin:selector | <p>A selector string of the device to use. This takes precedence over <code>deviceName</code> and <code>udid</code>. See selectors for the selector syntax. The load balancer will consider all the devices in the pool and use the healthiest that is most available to run the session.</p> | <pre>os: android os_version: >7.0</pre> |
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| headspin:requestTimeout | <p>Handle a request timeout from AppiumLB to each devices. It affects only when a client communicate with the target Appium server via AppiumLB. Defaults to 90 sec.</p> | e.g. 120 |
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Setting the Appium Version

New appium versions are made available to customers per customer request, as soon as they are certified on the platform. HeadSpin works with the Appium team to test and provide new versions ^{^3}. A few select versions are available on every host by default, typically those used by the HeadSpin recorder, which work with the widest set of Android and iOS devices. The current [recorder version](#) is **1.11.1**.

You should always set `headspin:appiumVersion` to the version you are using, to avoid changes related to system updates in the future.

Network Config

| Key Name | Description | Values |
|----------------------|---|--|
| <code>shaping</code> | Network conditioning targets. Rate targets are upper bounds on the native link speed. Round trip time and packet loss are additive to the behavior of the native link. All values must be zero or positive. <code>down</code> is the download rate in megabit per second (mbps). <code>up</code> is the upload rate in megabit per second (mbps). <code>rtt</code> is the round trip time in millisecond. <code>loss</code> is the packet loss in percentage. | e.g. <code>{"down": 5.1, "up": 1.2, "rtt": 10, "loss": 0.5}</code> |

| Key Name | Description | Values |
|---------------|---|---|
| redirectRules | <p>A list of rules <code>host_regex=destination_host</code>. If the host regex matches a host, the request will be rewritten as if the client sent it to <code>destination_host</code> instead. Backtick back references are allowed in the destination host.</p> | <p>e.g. <code>["foo\.com=bar.com", "(.*)headspin\.io=\1headspin.com"]</code></p> |
| spoofRules | <p>A list of rules <code>host_regex=destination_host</code>. If the host regex matches a host, the request IP will be changed to the IP resolved by destination host, as if the DNS record for the original host were changed to the destination host's.</p> | <p>e.g. <code>["foo\.com=13.33.148.190", ".*\.headspin.io=13.33.148.51"]</code></p> |
| headerRules | <p>A list of rules <code>host_regex=header:value</code>. If the host regex matches, the header will be injected into the request. Multiple headers of the same name will be comma separated in the final request. Backtick back</p> | <p>e.g. <code>[".*=X-Custom:MyApp"]</code></p> |

| Key Name | Description | Values |
|----------|---|--------|
| | references are allowed in the header and value. | |

User Flow Status

Out of the box appium does not provide facilities to mark sessions passed, failed, or in some error state. To fill this gap and provide visibility across all your tests:

1. set `headspin:testName` on the session [*]
2. POST to the [performance API](#) to set the status of the session, using the session ID from the driver

For example the python script below sets the test status using requests.

```
from appium import webdriver
import requests

driver = webdriver.Remote ...

# status can be one of passed, failed, excluded
perf_data = {
    'session_id' driver.session_
    'status' 'passed'

requests.post 'https://api-dev.headspin.io/v0/perftests/upload'
json=perf_data
```

[*] If you did not do step 1, it is possible to set the `testName` after the fact also using the performance API.